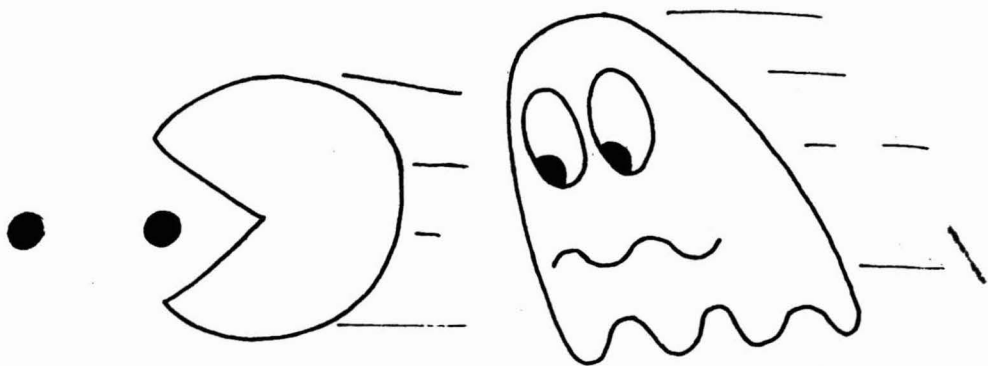
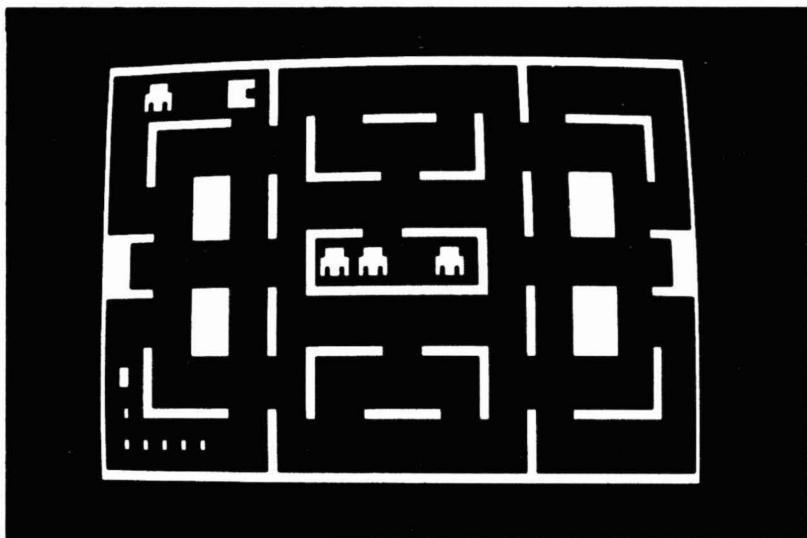


ghost hunter



FOR TRS-80 I and III



LOADING INSTRUCTIONS:— TYPE SYSTEM THEN PRESS (ENTER)
 TYPE IN 'GH' THEN PRESS (ENTER)
 WHEN LOADING IS FINISHED AND THE
 '*?' PROMPT APPEARS, TYPE '/' THEN
 PRESS (ENTER)
 (MODEL III USE LOW SPEED)

THE AIM OF THE GAME IS TO EAT UP ALL THE DOTS IN THE MAZE BEFORE
 A GHOST CAN GET YOU. THE FRAME IS OVER WHEN ALL DOTS HAVE BEEN
 EATEN. THE GAME IS OVER WHEN YOU HAVE BEEN CAUGHT 4 TIMES.

THE KEYS THAT CONTROL

YOUR MOVEMENT ARE:—

(UP ARROW)	=	MOVE UP
(DOWN ARROW)	=	MOVE DOWN
(RIGHT ARROW)		
OR	=	MOVE RIGHT
(COMMA)		
(LEFT ARROW)	=	
OR	=	MOVE LEFT
(FULL STOP)		
(F KEY)	=	TERMINATE GAME

- FOR SOUND, PLUG THE RECORD JACK FROM THE COMPUTER INTO ANY MINI-AMPLIFIER.

- DISK VERSIONS KEEP A FILE OF THE ALL TIME 10 BEST SCORES WHICH WILL BE LOADED AS SOON AS THE GAME STARTS AND WILL BE UPDATED WHENEVER ANYONE BEATS ANY OF THE SCORES.

- FOR JOYSTICK CONTROL USE THE 'ALPHA JOYSTICK'.